

CONDITIONS OF PLAY

DISTRICT CHAMPIONSHIPS

1. Table of Contents

1. Table of Contents 2
2. Terminology 3
3. Document Control 4
4. Applicable Laws and Regulations 5
5. Controlling Body 6
6. The Jury of Appeal 6
7. District Championship Tournaments 6
8. Player Eligibility 7
9. Substitution 8
10. Format of Play – Team Games 8
11. Format of Play – Singles Games 10
12. Rules of Play 11
13. Inclement Weather 12
14. Tournament Official 13
15. Code of Conduct 14
16. Breach of Regulations 14
17. Regalia 14
18. Acceptance 15

2. Terminology

For the purpose of this document, the following terms and acronyms apply.

2.1. **AGM**: The Annual General Meeting of Members, held according to the rules in the EKB Constitution.
2.2. **Bowls**: The game or sport of lawn bowls played indoors or outdoors, alone or with others, and includes all types mentioned in the EKB Constitution and defined by World Bowls.
2.3. **Club**: Any club that offers bowls in the local area and has access to a bowling green as defined in the Laws of the Sport of Bowls.
2.4. **Committee**: A committee created according to the EKB Constitution.
2.5. **District**: The geographical area defined in section 103 of the Constitution of the Republic of South Africa, 1996 (as amended).
2.6. **Ekurhuleni Bowls**: The bowls association registered in the Ekurhuleni district, Gauteng province, also known as EKB.
2.7. **Modus Operandi**: This document , known as the MO, defines the practices and responsibilities of a Committee.
2.8. **SAIDS**: The South African Institute for Drug-Free Sport
2.9. **WADA**: The World Anti-Doping Agency.
2.10. **Virtual Club**: Any club that is accepted by Bowls SA or EKB to enter a tournament although not formally registered with their own greens and their own management.
2.11. **Bona Fide**: An affiliated member of a club, who is also affiliated to Bowls SA and EKB.
2.12. **Player**: An affiliated person participating in the Sport of Lawn Bowls
2.13. **Regalia**: Clothing, shoes and headgear which is branded with the colours and emblems of clubs, districts or national associations.
2.14. **Inclement Weather**: Lightning, extreme downpour, wind, temperature, and humidity which may threaten the safety of the player or venue.
2.15. **Suspension of Play**: This occurs when play has been stopped, and the possibility exists that play may resume later.
2.16. **Abandonment of Play**: This occurs when play has been permanently stopped, and there is no possibility exists that play may resume later.
2.17. **Veteran**: An affiliated player who is older than sixty (60) years of age.
2.18. **Senior**: An affiliated player who is older than eighteen (18) years of age.
2.19. **Junior**: An affiliated player who is younger than thirty-five (35) years of age.
2.20. **Novice**: An affiliated player who has not played longer than three (3) years since the day they registered with Bowls SA and has not won a Club Singles tournament or a Championship title.
2.21. **Scholar**: An affiliated player who is currently at school and striving to achieve their matriculation certificate. Exempt from Bowls SA and EKB affiliation fees.

2.22. **Good Standing**: A member in good standing is an affiliated player who is currently a bona fide member of an affiliated club whose membership fees are fully paid up and not under any form of disciplinary action or suspension.
2.23. **Inter District Tournament**: This is an annual tournament hosted by Bowls SA. In the event of it being hosted for the Juniors, it is referred to as the Bowls SA Junior Nationals. In the event of it being hosted for the Youth, it is referred to as the Under 35 Inter Districts. The traditional entries are for Open, B and Veteran players.
2.24. **Gauteng Bowls**: This is the Provincial Bowls Association for the Gauteng Province. They annually host the Gauteng Open, Gauteng Challenge and the Colts & Fillies tournaments.
2.25. **Conditions of Play**: This refers to the specific rules of play defined for a specific tournament. The Conditions of Play (COP) overrides all generic rules normally used in Tournaments.
2.26. **SASCOC**: This is the South African Sports Confederation, Olympic and Paralympic Committee.
2.27. **Set**: A set represents a fixed number of ends where the team with the highest shots scored in that set will win the designated set points.
2.28. **Game**: A collection of sets played between two teams. The overall winner of the game, based on shots will be awarded the designated game points.
2.29. **Match**: A collection of games played between sides. The overall winner of the match will be awarded the designated match points.
2.30. **Team**: A collection of two or more players participating in the game against another team.
2.31. **Side**: Two teams form a side which competes against another side in a match.

3. Document Control

Only the most recent version of this Condition of Play (COP) is allowed to be in effect. To ensure this, version control will be implemented and maintained. The document version and release date will be displayed in the footer of this COP. The approved COP will also be available on the EKB website for public access, as well as to serve as history of prior versions for reference. The approved COP will be signed and dated by the President of EKB.

This version (**Conditions of Play for District Championships Version 2.3**) will supersede the previous version (Conditions of Play for Championship Games Version 2.2).

4. Applicable Laws and Regulations

All games will be conducted in strict accordance with the following regulations:

4.1. **The Laws of the Sport of Bowls** – Crystal Mark 4th Edition

Every match will adhere to the internationally recognised rules as set out in the Crystal Mark 4th Edition, ensuring consistency and fairness throughout the tournament.

4.2. **The Domestic Regulations** of Bowls South Africa

In addition to the international laws, all games will comply with the specific domestic regulations established by Bowls South Africa, which govern local adaptations and procedures within the country.

4.3. The **Conditions of Play** as described in this document

In addition to the international laws and national laws, all games will comply with the specific district regulations established by Ekurhuleni Bowls (EKB), which provide further guidance and requirements for the conduct of matches within their tournaments.

4.4. The **Inclement Weather Policy** for EKB

In addition to the international laws and national laws and COP, all games will comply with the specific district regulations established by Ekurhuleni Bowls (EKB), which provide further guidance and requirements for the safety of players during inclement weather conditions during their tournaments.

5. Controlling Body

All District Championship Tournaments will be under the control of EKB through its nominated Tournament Committee.

The Tournament Committee will comprise of:

5.1. The Tournament Convenor
5.2. The District Competition Secretaries (Two Genders Where Possible)
5.3. The District Treasurer
5.4. The District Secretary

6. The Jury of Appeal

The Jury of Appeal will comprise of:

6.1. One member of the District Executive Committee
6.2. One member of the District Standing Committee for Players (Izimbali)
6.3. One member of the District Standing Committee for Technical Officials
6.4. One District Life member

Any decisions made by the Jury of Appeal will be deemed as final.

7. District Championship Tournaments

The EKB Executive has determined that the following tournaments will be considered as Championship Tournaments and will thus carry the honour of achieving:

- Championship Badges (first Championship win only)
- Championship Pennant to the representative club (winning a Championship final)
- Championship Medals (Gold, Silver, Bronze awarded to semi-finalists upward)
- Championship Ranking points (as per the **EKB By-laws - Modus Operandi For the Ranking System Victor-Victrix & Club of the year 02 January 2024**).

All Championship Tournaments will consist of multiple rounds of play, including Round Robins followed by Knock Out Play until only one winner / winning team remains as the Champion.

Championship Tournaments include:

7.1. Team Games
- 7.1.1. EKB District Fours
- 7.1.2. EKB District Mixed Fours
- 7.1.3. EKB District Triples
- 7.1.4. EKB District Mixed Triples
- 7.1.5. EKB District Pairs
- 7.1.6. EKB District Mixed Pairs

7.2. Single Player Games
- 7.2.1. EKB District Singles (Senior and Veterans)
- 7.2.2. EKB District Champion of Champions (Novice, Senior and Veteran)

8. Player Eligibility

To ensure that all play is fair the following eligibility criteria are to be followed

8.1. All players representing a club, or virtual club will be **members of that same club** or that same virtual club (**full bone fide members**). All players must represent the same club or same virtual club by wearing **their registered regalia** and must always be **dressed the same**. Players with **dual memberships** may only represent the club where they are a full bona fide member.

8.2. A **reserve** may participate in all Championship Tournaments **except** EKB District Singles and EKB District Champion of Champions, provided their name appears on the **declaration form** which is to be completed prior to the team's first game. If a replacement player is required at the start of the first game, the reserve must also be a member of the same Club and must not have entered the specific Championship with any other team. The reserve must also be dressed the same at all times.

8.3. A **substitute** may participate in all Championship Tournaments **except** EKB District Singles and EKB District Champion of Champions subject to the rules for substitutions (Rule 9 below).

8.4. **At least one player from the original entry must always play**.

9. Substitution

If a vacancy in the team occurs on the day of play, then a **substitute** may be used as long as they are selected in accordance with Laws of the Sport of Bowls (4.1 above).

The selected substitute may play in any **suitable regalia**.

The selected substitute **may not skip** the team but **must complete the game**.

No more than two substitutes may be used in a given team on a given game day. Should more than two substitutes be required, then the team will be in **default** and the game **forfeited**.

In the event of **no substitutes** being available in a game where there should be **four players**, the number of bowls being played must be made up by the lead and second in accordance with Laws of the Sport of Bowls (Law 39.2). Therefore, the **lead and second will play with three bowls each**. The **skip will play with two bowls**. The team will still play with a total of eight bowls. As soon as the team starts playing with three players, the **shots scored** by them on an end will be **reduced by one fourth** (twenty five percent). The opposing team will play as normal.

In the event of **no substitutes** being available in a game where there should be **three players**, the number of bowls being played must be made up by the lead and skip in accordance with Laws of the Sport of Bowls (Law 39.2). Therefore, the **lead and skip will play with three bowls each**. The team will play with a total of six bowls. As soon as the team starts playing with two players, the **shots scored** by them on an end will be **reduced by one third** (thirty three percent). The opposing team will each play with two bowls.

10. Format of Play – Team Games

The format of play for Championship Tournaments which consist of multiple players in teams, will be as follows:

10.1. **EKB District Fours**

- 10.1.1. **Four (4) eligible players** from the same club (Point 8 above)
- 10.1.2. All eligible players to be of the **same gender**
- 10.1.3. Each playing with **two (2) bowls** from the same set
- 10.1.4. Sectional play as per point 10.7 (below)
- 10.1.5. Knockout play as per point 10.8 (below)
- 10.1.6. Semi-final and final play as per point 10.9 (below)

10.2. **EKB District Mixed Fours**

- 10.2.1. **Four (4) eligible players** from the same club or virtual club.
- 10.2.2. All eligible players to be a combination of **two men and two women**
- 10.2.3. Each playing with **two (2) bowls** from the same set

10.2.4. Sectional play as per point 10.7 (below)
10.2.5. Knockout play as per point 10.8 (below)
10.2.6. Semi-final and final play as per point 10.9 (below)

10.3. **EKB District Triples**

10.3.1. **Three (3) eligible players** from the same club (Point 8 above)
10.3.2. All eligible players to be of the **same gender**
10.3.3. Each playing with **two (2) bowls** from the same set
10.3.4. Sectional play as per point 10.7 (below)
10.3.5. Knockout play as per point 10.8 (below)
10.3.6. Semi-final and final play as per point 10.9 (below)

10.4. **EKB District Mixed Triples**

10.4.1. **Three (3) eligible players** from the same club or virtual club.
10.4.2. All eligible players to be a combination of genders, but there must be **at least one male and one female**.
10.4.3. Each playing with **two (2) bowls** from the same set
10.4.4. Sectional play as per point 10.7 (below)
10.4.5. Knockout play as per point 10.8 (below)
10.4.6. Semi-final and final play as per point 10.9 (below)

10.5. **EKB District Pairs**

10.5.1. **Two (2) eligible players** from the same club (point 8 above)
10.5.2. All eligible players to be of the **same gender**
10.5.3. Each playing with **three (3) bowls** from the same set
10.5.4. Sectional play as per point 10.7 (below)
10.5.5. Knockout play as per point 10.8 (below)
10.5.6. Semi-final and final play as per point 10.9 (below)

10.6. **EKB District Mixed Pairs**

10.6.1. **Two (2) eligible players** from the same club or virtual club.
10.6.2. All eligible players to be of a **different gender**
10.6.3. Each playing with **three (3) bowls** from the same set
10.6.4. Sectional play as per point 10.7 (below)
10.6.5. Knockout play as per point 10.8 (below)
10.6.6. Semi-final and final play as per point 10.9 (below)

10.7. **Sectional (Round Robin) Play**

10.7.1. Sectional play will consist of a maximum of **four (4) teams per section**, with each team **playing each other** to determine the section winner.
10.7.2. During sectional play, **fifteen (15) ends** will be played.
10.7.3. **Dead jacks** (burnt ends) will be **re-spotted** on the 2m mark
10.7.4. **Section winners** will be determined in sequence by:
10.7.4.1. the **highest total game points** achieved in sectional play
10.7.4.2. the **highest shot aggregate**
10.7.4.3. the **winner of the game** when facing each other
10.7.4.3.1 Should the game between the two teams have been a draw then one end shall be played between the two teams to decide a winner.

10.8. **Knockout (Elimination) Play**

10.8.1. **Section winners** will compete in the knockout section where losers will be eliminated, and winners move to the next round, up to the semi-finals.

10.8.2. The **winner** is determined by the highest shots scored in the game, but in the event of a draw, then an extra end will be played to determine the winner.

10.8.3. **Dead jacks** (burnt ends) will be re-spotted on the 2m mark

10.8.4. During knockout, fifteen (15) ends will be played, unless extra ends are required.

10.9. **Semi-Final and Finals Play**

10.9.1. During semi-finals and finals. **Twenty-one (21) ends** will be played for fours, eighteen (18) ends will be played for Trips and pairs.

10.9.2. **Dead jacks** (burnt ends) will be replayed.

10.9.3. The winner being the team with the **highest score**.

11. Format of Play – Singles Games

The format of play for Championship Tournaments where singles are played, will be as follows:

11.1. **EKB District Singles**

11.1.1. Only **eligible players** may participate

11.1.2. Singles are played with **four (4) bowls** from the same set

11.1.3. Sectional play will consist of a maximum of **three (3) players per section**, with each player **playing each other** to determine the section winner.

11.1.4. During sectional play, the first player to reach **21 shots** will win.

11.1.5. **Dead jacks** (burnt ends) will be **re-spotted** on the 2m mark

11.1.6. Section winners will be determined in sequence by:

11.1.6.1. the **highest total game points** achieved in sectional play

11.1.6.2. the **highest shot aggregate**

11.1.6.3. the **winner of the game** when facing each other

11.1.7. Section winners will compete in the knockout section where **losers will be eliminated**, and winners move to the next round, up to the semi-finals.

11.1.8. The **winner is determined** by the **first to reach 21 shots**

11.1.9. **Dead jacks** (burnt ends) will be **re-spotted** on the 2m mark

11.1.10. **Semi-Final and Finals Play**

11.1.11. During semi-finals and finals, the **winner is determined** by the **first to reach 21 shots**

11.1.12. **Dead jacks** (burnt ends) will be **replayed**

11.2. **EKB District Champion of Champions**

11.2.1. Only **eligible players** who have won their Club Singles Title, may participate

11.2.2. Singles are played with **four (4) bowls** from the same set

11.2.3. Sectional play will consist of a maximum of **five (5) players per section**, with each player **playing each other** to determine the section winner.

11.2.4. During sectional play, the first player to reach **21 shots** will win.

11.2.5. **Dead jacks** (burnt ends) will be **re-spotted** on the 2m mark

11.2.6. Section winners will be determined in sequence by:

11.2.6.1. the **highest total game points** achieved in sectional play

11.2.6.2. the **highest shot aggregate**

11.2.6.3. the **winner of the game** when facing each other

11.2.6.4. Section winners will compete in the knockout section where losers **will be eliminated**, and winners move to the next round, up to the semi-finals.

11.2.7. The **winner is determined** by the **first to reach 21 shots**

11.2.8. **Dead jacks** (burnt ends) will be **re-spotted** on the 2m mark

11.2.9. **Semi-Final and Finals Play**

11.2.10. During semi-finals and finals, the **winner is determined** by the **first to reach 21 shots**

11.2.11. **Dead jacks** (burnt ends) will be **replayed**

12. Rules of Play

This competition will be played in accordance with all the applicable laws and regulations (point 4 above) as well as the following specific conditions:

12.1. A **maximum of two trial ends may be played before the start of each game**. Trial ends must be **completed before the scheduled start of play** (as scheduled). The opposing skips in a team game or opponents in a singles game have the right to change the number of trial ends and the number of bowls played in the trial ends, should they reach an agreement.

12.2. Play will commence, as scheduled, and will continue until the required number of ends or required shots have been completed.

12.3. Should play not start on the scheduled time, all trial ends will be forfeited.

12.4. **Physically Disabled (PD)** players will be able to use walking sticks, wheeled walkers, wheelchairs and bowling arms on condition that these devices adhere to the applicable laws (**Law 41**).

12.5. **Visually Impaired (VI)** players will be able to use centre strings, distance markers on the bank and be directed by a VI Director on condition that they

have been **duly classified by the classification authority** and that it is within the applicable laws (**Law 41**).

12.6. **Coaches** will be allowed during Championship games, but they must always comply to the Law of the Sport of Bowls (**Law 44**).

13. Inclement Weather

The health and safety of all eligible players is of utmost importance and therefore all Championship games will be played according to the **EKB Inclement Weather Policy 1.2** (available on the EKB website) as well as the following conditions:

13.1. Games scheduled for **morning play**, when interrupted by inclement weather, will **not be abandoned unless there is no potential chance of completion**.

13.2. Games scheduled for **afternoon play**, when interrupted by inclement weather, will **not be abandoned unless there is no potential chance of completion**.

13.3. When playing **sectional play**, should a game be abandoned before the completion of 10 ends, in a **15-end game**, the opponents will share the available game points (1 point each).

13.4. When playing **sectional play**, should a game be abandoned before the completion of 12 ends, in an **18-end game**, the opponents will share the available game points (1 point each).

13.5. When playing **sectional play**, should a game be abandoned before the completion of 14 ends, in a **21-end game**, the opponents will share the available game points (1 point each).

13.6. When playing **sectional play**, should a game be abandoned after the completion of 10 ends, in a **15-end game**, the current leader of the game, based on shots, will be awarded the win, along with the 2 game points and net aggregate shots.

13.7. When playing **sectional play**, should a game be abandoned after the completion of 12 ends, in an **18-end game**, the current leader of the game, based on shots, will be awarded the win, along with the 2 game points and net aggregate shots.

13.8. When playing **sectional play**, should a game be abandoned after the completion of 14 ends, in **a 21-end game**, the current leader of the game, based on shots, will be awarded the win, along with the 2 game points and net aggregate shots.

13.9. Greens are to be evacuated when **lightning is within 12 km** from the venue. Only approved lightning meters (Strike Alert) may be used. Should the hosting club have a lightning siren, this may be used as a determining factor for the evacuation decision. If the Strike Alert is activated before a lightning siren is activated, then the green is to be evacuated. Evacuation is decided on by the

highest qualified official, the Tournament Official or Team Captain in this sequence.

13.10. Greens are to be evacuated when rainfall has the potential to **damage the greens**.

13.11. Greens are to be evacuated when temperature and humidity have the potential to cause **discomfort or medical threats** for the players.

13.12. Once evacuated, play may resume after a ten (10) minute break should it be safe to continue.

13.13. The Competition Secretary **must be notified** when suspension or abandonment of play may be a possibility.

14. Tournament Official

The hosting club will appoint a Tournament Official for the day. The duties and responsibilities of a Tournament Official is the following:

14.1. Register all sides, teams and players before the start of play

14.2. Collect all the facilitation fees before the start of play

14.3. Ensure that all scorecards are signed and submitted to the District Competition Secretaries before 19:00 on the day of play.

14.4. Maintain all discipline at their venue.

14.5. Ensure all laws and regulations are followed at their venue.

14.6. Ensure the safety of the players at their venue by knowing the policies and procedures for inclement weather and having access to a first aid kit and emergency contact details.

14.7. Constantly monitor inclement weather, such as heat, humidity and lightning.

14.8. Evacuate the greens when lightning is within 12 km from the venue (as above).

14.9. Evacuate the greens when rainfall has the potential to damage the greens.

14.10. Evacuate the greens when temperature and humidity have the potential to cause discomfort or medical threats for the players.

14.11. Allow a return to play should it be safe to continue.

14.12. Liaise with the Competition Secretaries when suspension or abandonment of play may be a possibility.

15. Code of Conduct

In order to maintain a high level of conduct, all players will:

15.1. Conform to the **Bowls SA Code of Conduct**.
15.2. Conform to the **EKB Code of Conduct**.
15.3. Adhere to all rules and regulations for the **Sport of Bowls**
15.4. Ensure that the game is played in the **spirit of fair play**.
15.5. Commit to the fight against **banned substances** in sport.
15.6. **Respect** other officials and players.

16. Breach of Regulations

Should a player or team:

13.1. Violate the Code of Conduct (above),
13.2. Fail to follow the format of play (above),
13.3. Fail to follow the rules of play (above),
13.4. Fail to arrive for play,
13.5. Leave before play has been completed,
13.6. Consume alcohol on or within 2 meters from the green during play,
13.7. Smoke or vape on or within 2 meters from the green during play,
13.8. Use electronic devices on or within 2 meters the green during play,
13.9. Use headphones or ear plugs on the green (after trial ends),
13.10. Wear inappropriate, unsafe or revealing clothing on the green during play

They will be considered to be in **breach of regulations** and will be subject to a **disciplinary hearing**. The disciplinary hearing will be held in line with the **EKB Disciplinary Policy** (available on the EKB Website).

17. Regalia

All players will be required to wear the regalia assigned to them by the club which they represent during this competition. Regalia needs to comply to the applicable regulations as described above (point 4).

18. Acceptance

This document has been accepted and signed into effect by the Ekurhuleni Bowls President.

_____	_____
District Standing Committee for Technical Officials	Date
_____	_____
District Competition Secretary	Date
_____	_____
Ekurhuleni Bowls President	Date